

Tensors in physics

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Motivation

- Why care about tensors?
 - A standard language in general relativity, theoretical physics, mathematics
 - New applications in machine learning, quantum phys./inf. (tensor networks)
- What does it offer you?
 - Partial Differential Equations (PDEs) are ubiquitous in physics
 - Tensors provide formalism for PDEs in arbitrary coordinate system...
 - ...that also allows easy translation to explicit calculation

What's a tensor?

- Circular definition:

A tensor is something that transforms like a tensor

- Kid definition:

Tensors "eat" vectors, then "spit out" a scalar in a linear way

- Adult definition:

Tensors are multilinear maps

- Let \mathbb{V} be vector space and \mathbb{V}^* be its dual, defined over field \mathbb{F} (\mathbb{R} or \mathbb{C})
- Tensors are multilinear maps T

$$T : \mathbb{V} \times \mathbb{V} \times \dots \times \mathbb{V} \times \mathbb{V}^* \times \mathbb{V}^* \dots \times \mathbb{V}^* \rightarrow \mathbb{F}$$

Linear maps

- Let $u, v \in \mathbb{V}$ be vectors, and $a, b \in \mathbb{R}$ be real numbers.
- Suppose w is map which "eats" vector and "spits out" real number: $w : \mathbb{V} \rightarrow \mathbb{R}$
- Linearity means:

$$w(a u + v) = a w(u) + w(v)$$

If w satisfies above, it is a linear map.

- Linear maps are simple examples of tensors

Dual vectors* as linear maps

- Dual vectors $w \in \mathbb{V}^*$ are linear maps $w : \mathbb{V} \rightarrow \mathbb{R}$
- Given $v = (v^1, v^2, \dots, v^N) \in \mathbb{V}$, can write linear map explicitly as

$$w(v) = \sum_{i=1}^N w_i v^i \qquad \text{2D Ex.: } w(v) = w_1 v^1 + w_2 v^2$$

- Equivalently, can describe linear map as coefficient list: $w = (w_1, w_2, \dots, w_N)$.
- For finite dimension, linear maps w form a vector space \mathbb{V}^* with same dim. as \mathbb{V}

*Alternative names: one-forms, covariant vectors

Vectors* as linear maps

- Vectors $v \in \mathbb{V}$ define linear maps $v : \mathbb{V}^* \rightarrow \mathbb{R}$

$$v(w) = \sum_{i=1}^N w_i v^i = w(v)$$

- **Exercise:** For dual vectors $w, z, \dots \in \mathbb{V}^*$ convince yourself that $v(w)$ is linear:

$$v(a w + z) = a v(w) + v(z)$$

- Both vectors and dual vectors define linear maps

*Alternatively: contravariant vectors

Tensors

- Tensors are multilinear maps $T : \mathbb{V} \times \mathbb{V} \times \dots \times \mathbb{V} \times \mathbb{V}^* \times \mathbb{V}^* \dots \times \mathbb{V}^* \rightarrow \mathbb{R}$
- A tensor "eats" a bunch of vectors $u, v, \dots \in \mathbb{V}$ and/or dual vectors $w, z, \dots \in \mathbb{V}^*$, and "spits out" a real number in the following way:

$$T(u, v, \dots, w, z, \dots) = \sum_{i=1}^N \sum_{j=1}^N \dots \sum_{k=1}^N \sum_{l=1}^N \dots \left[T_{ij\dots kl\dots} \times u^i v^j \dots \times w_k z_l \dots \right]$$

- Simple examples:

$$L(u, v) = \sum_{i=1}^N \sum_{j=1}^N L_{ij} u^i v^j \qquad M(w, v) = \sum_{i=1}^N \sum_{j=1}^N M^i_j w_i v^j$$

- T, L, M are linear in each argument (**exercise**); they are *multilinear* maps

Einstein's "greatest" contribution

- Problem: Too many summation symbols
- Einstein's observation: summation indices in linear maps come in pairs
- Einstein summation convention:

Any time you see a pair of indices (one raised and one lowered) written with the same symbol, a sum is implied.

$$w_i v^i = \sum_{i=1}^N w_i v^i$$

$$L_{ij} u^i v^j = \sum_{i=1}^N \sum_{j=1}^N L_{ij} u^i v^j$$

$$M^j_i v^i = \sum_{i=1}^N M^j_i v^i$$

Coordinate transformations

- Consider coordinates $x = (x^1, x^2)$ and $y = (y^1, y^2)$ on 2D Euclidean space
- Coordinate transformation $x(y)$ can be written:

$$x(y) = (x^1(y^1, y^2) , x^2(y^1, y^2))$$

- We typically assume transformation can be inverted: $y(x)$ exists*
- Can define Jacobian matrices:

$$\frac{\partial y^a}{\partial x^i} \Rightarrow \begin{pmatrix} \frac{\partial y^1}{\partial x^1} & \frac{\partial y^1}{\partial x^2} \\ \frac{\partial y^2}{\partial x^1} & \frac{\partial y^2}{\partial x^2} \end{pmatrix} \quad \frac{\partial x^i}{\partial y^a} \Rightarrow \begin{pmatrix} \frac{\partial x^1}{\partial y^1} & \frac{\partial x^1}{\partial y^2} \\ \frac{\partial x^2}{\partial y^1} & \frac{\partial x^2}{\partial y^2} \end{pmatrix} \quad \frac{\partial y^a}{\partial x^i} \frac{\partial x^i}{\partial y^b} \Rightarrow I$$

* Inverse function theorem: coordinate transformations are invertible near a point if determinant of Jacobian at point is nonsingular

Transformation of vectors

- Scalar function $\phi(x) = \phi(x^1, x^2)$
- Can rewrite as $\phi'(y) = \phi(x(y))$
- Directional derivative $\vec{v} \cdot \vec{\nabla} \phi$ is scalar:

$$\vec{v} \cdot \vec{\nabla} \phi = v^i \frac{\partial \phi}{\partial x^i}$$

- Chain rule:

$$\frac{\partial \phi}{\partial x^i} = \frac{\partial y^a}{\partial x^i} \frac{\partial \phi'}{\partial y^a}$$

- Directional derivative in new coordinates:

$$\vec{v}' \cdot \vec{\nabla}' \phi' = v'^a \frac{\partial \phi'}{\partial y^a}$$

- Value of a scalar independent of coordinates (at a point)
- Demand $\vec{v} \cdot \vec{\nabla} \phi = \vec{v}' \cdot \vec{\nabla}' \phi'$

$$v^i \frac{\partial y^a}{\partial x^i} \frac{\partial \phi'}{\partial y^a} = v'^a \frac{\partial \phi'}{\partial y^a}$$

Transformation laws

- Vectors must transform as:

$$v'^a = \frac{\partial y^a}{\partial x^i} v^i$$

- Demand $w(v) = v^i w_i = v'^a w'_b$

$$w'_a = \frac{\partial x^i}{\partial y^a} w_i$$

- Follows from:

$$\frac{\partial x^i}{\partial y^a} \frac{\partial y^a}{\partial x^j} = \delta^i_j \quad \frac{\partial y^a}{\partial x^i} \frac{\partial x^i}{\partial y^b} = \delta^a_b$$

- δ^i_j are components of identity matrix I

$$\begin{array}{|l} \delta^i_j = 1 \text{ if } i = j \\ \delta^i_j = 0 \text{ if } i \neq j \end{array}$$

- For tensor $T(w, v)$, demand:

$$T(w, v) = T^i_j w_i v^j = T'^a_b w'_a v'^b$$

- For a tensor with components T^i_j :

$$T'^a_b = \frac{\partial y^a}{\partial x^i} \frac{\partial x^j}{\partial y^b} T^i_j$$

Tensor transformation laws: summary

- Tensor transformation law for components T^i_j of T :

$$T'^a_b = \frac{\partial y^a}{\partial x^i} \frac{\partial x^j}{\partial y^b} T^i_j$$

- Raised indices of tensor components transform like vector indices
- Lowered indices of tensor components transform like dual vector indices
- Laws obtained from demand that linear maps (e.g. $T(w, v)$) transform like scalars
- Consequence: **Tensor equations have same form in all coordinate systems**

$$A^i_j = B^i_j \quad \Leftrightarrow \quad A'^a_b = B'^a_b$$

Application: Basic geometry

- Metric tensor ($g : \mathbb{V} \times \mathbb{V} \rightarrow \mathbb{R}$), written as g_{ij}

- Generalizes dot product: $u \cdot v \Rightarrow g(u, v) = g_{ij} u^i v^j$

- Generalizes Pythagorean thm:

$$\Delta s^2 = \Delta x^2 + \Delta y^2 \Rightarrow ds^2 = g_{ij} dx^i dx^j$$

- Can measure distances along parameterized curves $x^i(t)$ by integrating:

$$\int ds = \int \sqrt{g_{ij} dx^i dx^j} = \int \sqrt{g_{ij} \frac{dx^i}{dt} \frac{dx^j}{dt}} dt$$

- Metric can also be used to turn vector into dual: $v_i = g_{ij} v^j$

Application: Partial Differential Equations

- Partial derivatives (PDs) of scalars are tensors, but PDs of vectors and tensors are not tensors
- Can construct a covariant derivative operator ∇_i which yields a tensor

$$\nabla_k T^i_j = \frac{\partial T^i_j}{\partial x^k} + \Gamma_{kl}^i T^l_j - \Gamma_{kj}^l T^i_l$$

- The catch? Coefficients Γ_{jk}^i do not transform like tensors:

$$\Gamma_{bc}^a = \left(\frac{\partial y^a}{\partial x^i} \frac{\partial x^j}{\partial y^b} \frac{\partial x^k}{\partial y^c} \right) \Gamma_{jk}^i - \left(\frac{\partial x^j}{\partial y^b} \frac{\partial^2 y^a}{\partial x^j \partial x^i} \right) \frac{\partial x^i}{\partial y^c}$$

- Often, can translate PDEs to tensor form by replacing PDs with ∇_i

Application: tensor networks

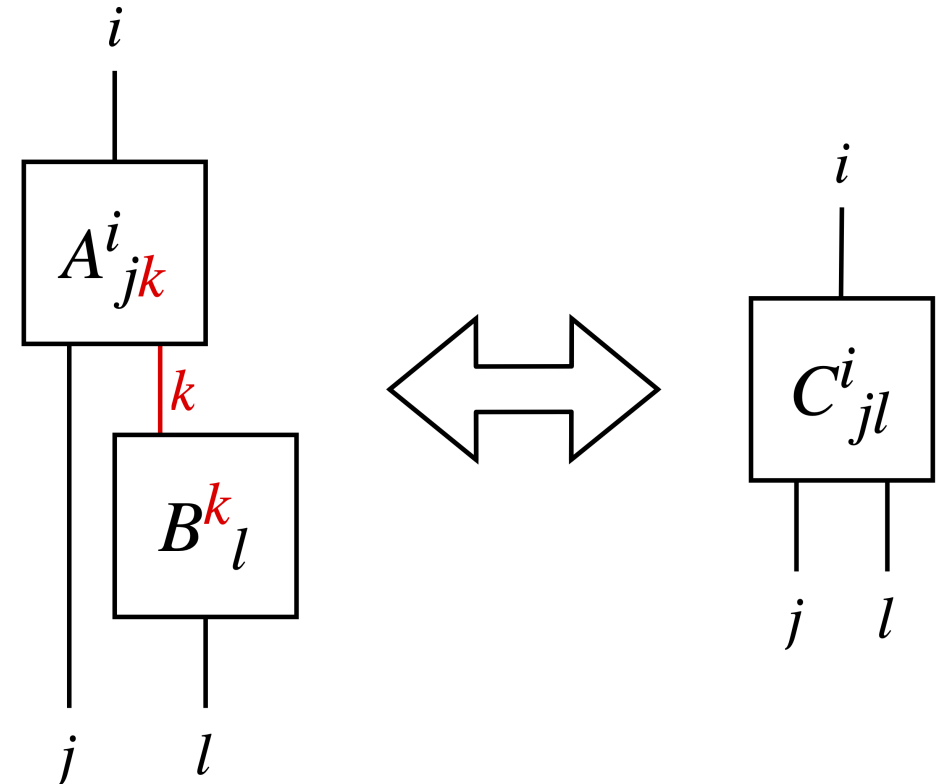
- Contraction means summing over indices (one raised one lowered):

$$C^i_{jl} \Rightarrow C^i_{ji} = C_j$$

- Tensors can also be combined to create new tensors:

$$A^i_{jk} B^k_l = C^i_{jl}$$

- Can describe diagrammatically (Penrose)
- Networks of tensor contractions can describe factorization of linear operators



Stuff to read

- Carroll, *Spacetime and Geometry* , Schutz, *A First course in GR*
- Wald, *General Relativity* (For learning tensors and GR properly)
- Synge and Schild, *Tensor Calculus* (For an old-fashioned approach)
- Penrose and Rindler, *Spinors and Spacetime* (For Penrose notation)
- Biamonte and Bergholm, *Tensor networks in a nutshell*, arXiv:1708.00006
- My notes on tensors (Read these in secret, pretend you learned from Wald):
Poor man's introduction to tensors
https://justincfeng.github.io/Tensors_Poor_Man_2c.pdf